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Installers and Licensing

You can obtain the plug-in installers and licenses on our artflex.software website.

- Getting a trial license: Register on https://www.artflex.software/en/download,
- We will email you the trial license and instructions. It enables all plug-in functions for 21 days.
- Purchasing a full license: Go to https://artflex.software/en/eshop
- The website will guide you through the easy purchasing procedure.

Plug-in Installation

Run the Installer downloaded from the artflex.software website. It will detect the compatible Illustrator applications and install the plug-in in appropriate folders. The plug-in can be installed on both macOS and Windows systems and is always compatible with the latest and the previous versions of Adobe Illustrator.

Plug-in Tools

The plug-in adds 5 new tools to the Adobe Illustrator Toolbar: Horizontal+Vertical Quick Dims Tool ‡ Horizontal Quick Dims Tool 🛱 , Vertical Quick Dims Tool 📜 , Orthogonal Segment Quick Dims Tool 🏹 Inclined Segment Quick Dims Tool 🥢 .

Plug-in Panel Location

The plug-in panel is located under Window -> ArtFlex -> ArtFlex QuickDims You can also double click on one of the plug-in tools in the Illustrator Toolbar.

Unlicensed Mode

×	<<
ArtFlex QuickDims	=
	ATE the plug_ip
riease <u>ACTIV</u>	
to start	i using it.
The activation det	ails were sent to your
process on the	e ArtFlex website.
Please <u>REGISTER</u> if y	ou haven't done so yet.

Unlicensed plug-in panel.

The plugin opens in Unlicensed Mode right after the installation. Use your Trial or Full License to unlock all plugin functionalities. Click on the ACTIVATE text to start the activation process.

You can activate the plug-in only if you are registered on our website. All registered users will get one free trial license. If you have not registered yet, you can do so by clicking on the <u>REGISTER</u> text.

Activation/Deactivation Process

×		< <
ArtFlex Q	uick Dims Activation	
Name:	Sample Name	
Email:	sample@example.com	
Key:	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	
	Activate	

Activation window.

×		<<
ArtFlex Quick Di	ms Activation	
Name: Email: Key: Expiration:	Sample Name sample@example.com XXXXXXXXXXXXXXXXXXX 00.00.0000	000000000000000000000000000000000000000
	Deactivate	Close

Activation window of licensed plug-in.

Good to know

- Internet connection is required to activate the plug-in. As the plug-in periodically checks the license validity, we recommend you use a permanent internet connection. The plug-in can also work offline, but it will automatically switch to Unlicensed Mode after a period without an internet connection. If you cannot use your license (e.g. because of a broken workstation) please contact us at https://artflex.software/en/support. We can deactivate the old license and issue a new one.
- activate the plug-in more times, please contact us via our support page. We will arrange it for you.



- License activation process:
- 1) Click on the ACTIVATE text in the Unlicensed plug-in panel to start the activation process. It will open the Activation window.
- 2) In the Activation window fill out the Name, Email and License Key you have received by email.
- 3) Press the Activate button and wait until the license is validated.
- 4) Activation is processed the moment that the License expiration date and Deactivate button appear in the Activation window. Plug-in is licensed.
- License deactivation process:
- 1) Press the Deactivate button in the Activation window.
- 2) The plug-in will start the deactivation process.
- 3) After successful deactivation the plug-in will switch to Unlicensed mode.

- Each registered user can use his trial license only once and only on one computer. If you need to

General Settings Interface

× · · · · · · · · · · · · · · · · · · ·		
ArtFlex Quick Dims 📃		
Preset: Default Preset ~		
Color:	Reset Setting UnlinkO	
Terminators	Lines Text Units	
	- ~ Size: 🗘 100% ~	

Preset - Selects and applies a set of saved predefined dimension values. **Presets Settings** - Opens the Presets panel where presets

Reset Settings - Fills in plug-in fields with default values.
See Quick Dims Default Values on page 10.

Color - Opens color palette where dimension color is specified. The color is applied to the entire dimension.

Unlink Dimensions - Detaches dimension(s) from the measured object for further graphic processing.

Terminators Tab Interface



Lines Tab Interface

	CRESHE SHE	n @s	10001
Terminators	Lines	Text	Units
Witness Line			
Weight: $\bigcirc 0.5 \text{ pt}^{\circ} \checkmark$			
Extension Line:	<u>0 mm</u>		-•Ó
Gap: 0 mm			-•Ò
•			
Dimension Line			
Weight: 🗘 0.5 pt 🗸			
Base Distance to Object: <u>0 mm</u> -• 0			
Auultional Dista	ince.	J IIIIO	
Total Distance: 0 mm			
Snap Grid Size:		۔۔۔۔ 0 mm	

Text Tab Interface





Terminators Tab - Activates the UI tab with all settings
applicable to terminators.

Type - Opens dropdown menu where terminator style can be chosen. 7 different terminator types are available.

Size - Changes the terminator size percentage. Changes are applied to both dimension terminators at a time.

Weight - Changes the thickness of the terminator outline. Useful for terminators which consist of only one stroke.

Placement - Positions the terminators inside or outside witness lines or chooses automatic placement.

Lines Tab - Activates the UI tab with all settings applica ble to witness and dimension lines. Witness Line Weight - Changes the thickness of the wit. line. Changes are always applied to both witness lines. Extension Line - Slide Settings - Sets up the range of values for the extension line slide. Extension Line Slide - Changes the length of ext. lines. Gap - Slide Settings - Range of values for the gap slide. Gap Slide - Changes the size of the gap between the measured object and the beginning of the witness lines. Dimension Line Weight - Changes the thickness of the dimension line. Base Distance to Object - Slide Settings - Sets up the range of values for the base distance to object slide. **Base Distance to Object Slide -** Changes the base distance between the measured object and the dimension lines. Additional Distance - Shows distance between dimension and measured object made by manually dragging a dimension line. Total Distance - Shows the entire distance between dimension and measured object as a sum of base and additional distances. Snap to Grid Size - Specifies dimension line snapping distance. Helps place the line to the required distance.

Units Tab Interface

Culur.	Units Tab - Activates the UI tab with all settings applicable to the dimension and application units.
Terminators Lines Text Unit	s Use Illustrator Units - Uses the units from Illustrator preferences as dimension units.
Dimension Units	
Use Illustrator Settings	Units - Opens a dropdown menu where dimension units can be selected.
Units: mm° Precision: 0.0000	Precision - Specifies the number of dim. decimal digits.
Number Separators: 1.000.000	Number Separators - Selects comma or point or their combination as full/decimal number separator.
Append Unit Symbol Use "For Inche	Use " for Inches - Replaces the shortcut for inches by inches symbol ".
Application Units	Append Unit Symbol - Adds unit shortcut to the measured value in the dimension. This option is on by default.
Use Illustrator Settings	Use Illustrator Units - Uses the units from Illustrator preferences as application (plug-in) units.
Line wt.: mm v Precision: 0.0000 v	Line Weight - Opens a dropdown menu with unit selection available for specifying line weights.
Text: mm v Precision: 0.0000 v	Text - Opens a dropdown menu with unit selection available for specifying text size.
General: mmo v Precision: 0.0000 v	General - Opens a dropdown menu with unit selection available for all settings except line weight and text size.

Creating Object Bounding Box Dimensions with Horizontal/Vertical Quick Dims Tools

Step 1: Highlighting an object for previewing dimension

1a) In the Illustrator Toolbar choose one of the following ArtFlex Quick Dims bounding box tools: Bidirectional Horizontal+Vertical Tool 1 , Monodirectional Horizontal Tool .

1b) Move the cursor over the object you wish to measure. The object path will be highlighted in blue.





Step 2: Activating/using dimension preview

2a) Click on the highlighted object to activate dimension preview. The preview appearance depends on values specified in the plug-in panel.





2b) Moving the cursor around center of the measured object bounding box switches the previewed dimension(s).



Move the cursor to left upper quarter of the measured object to preview the left and upper dimensions.



Move the cursor to left bottom quarter of the measured object to preview the left and bottom dimensions.

Move the cursor on an object to highlight it.





Move the cursor to right upper quarter of the measured object to preview the right and upper dimensions.

Move the cursor to right bottom quarter of the measured object to preview the right and bottom dimensions.

2c) Dimension preview can be easily updated by changing any attribute in the Quick Dims plug-in panel.

Dimension preview before update.

Updated text size, text position, terminator and distance between dimension line and measured object.

2d) If necessary, switch between bidirectional and monodirectional dimensions preview by pressing the alt key.

Good to know

- In addition to the single object dimension preview, you can preview the dimensions of any group of selected objects.
- Due to specific Illustrator limitations the preview text part has to be represented by small rectangles. However, the rectangles do represent correct text size and text area width.
- The preview mode can be canceled by pressing the space button.

Step 3: Creating horizontal and/or vertical bounding box dimensions

3a) Creation of horizontal and/or vertical bounding box dimensions by a single click: Activate dimension preview and do a single click. It will transform the dimension preview to dimensions.

Dimension preview.

3b) Creation of horizontal and/or vertical bounding box dimensions by dragging: Activate the dimension preview hold mouse button to activate the drawing mode. Start drawing dimension by dragging in the required direction. Releasing the mouse creates dimensions.

Dimension preview.

The drawing (dragging) is shown instantly in the dragging mode preview.

Default dimensions created by a single click.

Ready dimension created by dragging.

Creating Object Segment Dimensions with Orthogonal/Inclined Quick Dims Tools

Step 1: Highlighting object segments for specifying start/end dimension points

- 1a) Switch on the Illustrator Smart Guides (Win: ctrl U, macOS: cmd U). They allow you to highlight objects and object components.
- 1b) Choose one of the two ArtFlex Quick Dims segment tools in the Illustrator Toolbar: Orthogonal Segment Quick Dims Tool $\overleftrightarrow{}$, Inclined Segment Quick Dims Tool $\checkmark{}$.
- 1c) Start moving the cursor over an object. The tool will highlight the following components:

If the sign path *appears, the adjacent path* can be selected as the start or end point of a dimension.

If the sign anchor appears, the adjacent anchor point can be selected as the start or end point of a dimension.

If the sign center *appears, the adjacent object* center point can be selected as the start or end point of a dimension.

i Good to know

- You can create dimensions even without the help of Illustrator Smart Guides but you will not be able to highlight some object components.
- If you do not see the center points of some objects you can always make them visible in the Illustrator Attributes panel by pressing the Show Center button.

Step 2: Specifying start/end dimension points and activating/using dimension preview

2a) The following steps describe how to define start and/or end dimension points and how to select the dimension preview position using the Inclined Segment Quick Dims Tool 🕢 .

Highlight an object component as described in the Step 1. Click on the component to specify the dimension start point.

Highlight an object component and click on it to specify the dimension end point. The dimension preview appears instantly.

2b) The following steps describe how to define start and/or end dimension points and how to select the dimension preview position using the Orthogonal Segment Quick Dims Tool \overrightarrow{A} .

Highlight an object component as described in the Step 1. Click on the component to specify the dimension start point.

Move cursor in the intended direction. The dotted line connects the start point with the current cursor position.

The dimension preview can be shown on both sides of the measured object. Move the cursor around the dimension end point to switch between the previews.

Move cursor in the intended direction. The dotted line connects the start point with the current cursor position.

Highlight an object component and click on it to specify the dimension end point. The dimension preview appears instantly.

Move the cursor left from the dim. end point to show the dimension preview on the left side.

Move the cursor up from the dim. end point to show the dimension preview on the upper side.

Move the cursor down from the dim. end point to show the dimension preview on the bottom side.

2c) Dimension preview can be easily updated by changing any attribute in the Quick Dims plug-in panel.

Dimension preview before update

Updated text size, color and terminator.

2d) If necessary, switch between inclined and orthogonal dimensions preview by pressing the alt key.

Step 3: Creating inclined or orthogonal dimensions

3a) Create an inclined or orthogonal dimension with a single click: Activate dimension preview and click once. It will transform the dimension preview to dimension.

Dimension preview.

3b) Create an inclined or orthogonal dimension by dragging: Activate the dimension preview and then hold mouse button to activate the drawing mode. Start drawing dimension by dragging in the required direction. Releasing the mouse creates dimension.

Dimension preview.

Dawing (dragging) is shown instantly in the drawing mode.

Good to know

- You can even define an empty space as start or/and end point of an orthogonal or inclined segment dimension. Such a dimension will not be connected to any object.

Dimensions created by a single click.

Dimension created by dragging.

Using Snapping

Dimension dragging can be divided into snapping steps. The length of the steps is specified in the Snap to Grid field in the Lines tab of the plug-in panel. To activate snapping, hold Shift during dimension dragging.

Bidirectional dimensions created by 5 vertical and 2 horizontal snapping steps.

Inclined dimension created by 6 snapping steps.

Dimensions with Equal Distance to Measured Object

It is easy to create both vertical and horizontal dimensions at the same distance from the measured object. Select the Bidirectional dimension tool and hold alt during dimension dragging.

Dimensions created by using the equal distance function

Good to know

- It is easy to create dimensions of any group of selected objects. Simply select the objects and use the same method for creating dimensions described above.
- The snapping function is helpful when you need to drag dimensions to a specified distance from the measured objects.
- You can combine the snapping and equal distance functions by holding alt+shift while dragging.
- You can use the "Use Preview Bounds" option in Illustrator Preferences to include or exclude the object path width (stroke) into the dimension measurement.

Updating Dimension by Dragging

Select one of the Ouick Dims tools from the Illustrator Toolbar and hover the cursor over a dimension to highlight parts that can be dragged. You can use dragging in the following cases: 1) Change distance to measured object by dragging dimension/witness line or terminator.

Highlighted dimension line ready to be dragged.

2) Move text to a new position by dragging dimension text part.

Highlighted dimension text part ready to be dragged.

Editing Dimensions

1) Use Illustrator Selection Tool to select any dimension. 2) Dimension attributes will be loaded to the Quick Dims plug-in panel. 3) Change any attribute value in the panel. 4) The new value will be immediately applied to the selected dimension.

You can apply changes even on multiple selections. If selected dimensions use different values for some attribute(s), the plug-in panel shows N/A (not available) value in the corresponding field(s). Inserting a new value instead of N/A will apply it on all selected dimensions.

Dimension with updated distance to measured object done by dragging.

Dimension with the position of the updated text part done by dragging.

Dimension <-> Measured Object Connection

Dimensions are bound with their measured objects. When the size of the measured object changes, the measured value of the bound dimension is automatically recalculated. Moving or deleting the measured object moves or deletes the bound dimension as well.

The measured width value is automatically recalculated.

You can break the link between the dimension and measured object: select dimension and click on the Unlink Dimensions button in the General settings part of the plug-in panel. It detaches the selected dimension from the measured object and converts it to a native Illustrator object.

Resetting Plug-in Settings

You can reset the plug-in to default settings by pressing the Reset Setting button in the General settings part of the plug-in panel. It will load default values and will also apply them on all selected dimensions.

i Good to know

- It is also possible to unlink any dimension by using the native Illustrator Ungroup function, but unlike the Quick Dims Unlink Dimension button, it will not keep the dimension in one group.
- The plug-in default settings represent the most common values we expect operators to use, however, you can create your default settings and save them as your default preset (see the following pages for more info about presets).

Quick Dims Default Values:

Color: H341 S90 B75 Dimension Direction: Bidirectional

Terminators Type: Arrow with fill Terminators Size: 100% Terminators Weight = 0.5pt Terminators Position: Auto

Witness Lines Weight: 0.5pt Witness Lines Extension: 2.2mm Witness Lines Extensions Slide: 0-10mm Witness Lines Gap: 1.5mm Witness Lines Gap Slide: 0-10mm

Dimension Lines Weight: 0.5pt Base Distance To Object: 15mm Base Distance To Object Slide: 15-50mm Snap Grid Size: 5mm

Text Font: Arial Text Character Size: 8pt Text Character Tracking: 0 Horizontal Text Position: onLine Vertical Text Position: onLine 90°CCW Vertical Text Position: onLine Text to Line Distance: 1.5mm Text to Line Distance Slide: 1-10mm Text Free Zone: 1.5mm Text Free Zone Slide: 0-10mm

Use Illustrator Settings (Dim. Units): Off Dimension Unit: mm Dimension Unit precision: 0.000 Number Separator: 1,000.000 Append Unit Symbol: On Use Symbol for Inches: Off Use Illustrator Settings (App. Units): Off Line Weight Unit: pt Line Weight Precision: 0.000 Text Unit: pt Text Precision: 0.000 General Unit: mm General Precision: 0.000

Using Presets

Presets contain values specified in the main ArtFlex OuickDims plug-in panel. If you use any dimension designs frequently, save their values as presets. Using presets can significantly speed up your work while maintaining consistency.

× · · · · · · · · · · · · · · · · · · ·	Apply any preset by selecting it from the drop down Presets List menu.
ArtFlex Quick Dims	Click on the Presets Settings button to open Preset Panel where you can organize your Presets List (see description of Preset Panel below).
Color: Reset Settings Unlink	
ArtFlex Quick Dims - Presets	
Saved Presets:	
Customised Dimension 1	Presets List
Customised Dimension 2 O	
Customised Dimension 5	
	Create Preset button
	Export Preset button
	Import Preset button
	Delete Preset button
Actions:	
Close Load Selected Preset	

Presets panel.

Creating a Preset:

- 1) Press the Create Preset button in the Presets Panel. It opens the Create Preset window.
- 2) Type the name of the preset.
- 4) Press the Create button.
- 5) The new preset name will appear in the Presets List in the Presets Panel.

Create Preset window.

Exporting a preset (preset group):

- 1) Select a preset in the Presets Panel (preset group can be selected by holding the cmd key in macOS or the ctrl key in Windows).
- 2) Press the Export Presets button. It will open the export dialog window.
- 3) Type the name of the preset (preset group).
- 4) Select a folder where you want to save the preset (preset group) and click on the Save button.
- 5) The preset (preset group) file is saved in the selected folder.

Importing a preset (preset group):

- 1) Press the Import Preset button. It will open the import dialog window.
- 2) Select a preset or preset group you wish to import and click on the Open button.
- 3) The new preset(s) name(s) appears in your list of presets in the Presets Panel.

Loading a preset to the plug-in panel:

- 1) In the Preset List select the preset you wish to use and click on the Load Selected Preset button or simply double click on the preset name.
- 2) The plug-in reads the preset content and displays the new settings immediately in the main plug-in panel. If any dimension object is selected, the loaded preset values are directly applied to it.

ArtFlex Software GmbH Kronacher Strasse 9, 96365 Nordhalben, Germany info@artflex.software